

Extension of a dynamic geometry software with new data types and operations

Davorka Radaković¹, Đorđe Herceg¹, and William Steingartner²

¹Department of Mathematics and Informatics, Faculty of Sciences, University of Novi Sad, Trg Dositeja Obradovića 4, 21000 Novi Sad, Serbia, davorkar@dmi.uns.ac.rs, herceg@dmi.uns.ac.rs

²Department of Computers and Informatics, Faculty of Electrical Engineering and Informatics, Technical University of Košice, Košice, Slovakia, william.steingartner@tuke.sk

Contemporary education supersedes the traditional one (teacher-to-student lessons) with technology-based learning. Dynamic Geometry Software (DGS) play a significant part in devising, creating and demonstrating visually plentiful interactive teaching and learning materials. Dynamic drawings created with DGS are usually specified as expressions written in functional domain-specific languages. As the acceptance of DGS increases, a need for their extensibility also arises, to cover all the fields of application to different teaching subjects and domains.

The extensibility of software for dynamic algebra and geometry is achieved by adding new semantics, represented by new data types and operations. Thereby, it is necessary to address a few potential problems such as compatibility with existing data types, extension of standard operations, property separation of new data types and visualization subsystem extension. Also, the implementation needs to be straightforward and modular. We present our approach to this topic, in a form of a extensibility framework supported with metadata, and provide several practical examples.

We have developed the SLGeometry DGS implemented in C# on the .NET Framework. It has a genericized functional language and the corresponding expression evaluator that act as a framework into which specific semantics is embedded with metadata.

References

- [1] D. Radaković and Đ. Herceg, Towards a Completely Extensible Dynamic Geometry Software with Metadata, *Comput. Lang. Syst. & Struct.* **52** (2018), 1–20, DOI: 10.1016/j.cl.2017.11.001

- [2] W. Steingartner, D. Radaković, F. Valkošák and P. Macko, Some properties of coalgebras and their rôle in computer science, *J. Appl. Math. Comput. Mech.* **16(3)** (2016), 145–156, DOI: 10.17512/jamcm.2016.4.16
- [3] M. Nosál', M. Sulír and J. Juhár, Language Composition Using Source Code Annotations, *Computer Science and Information Systems* **13** (2016), 707–729, DOI: 10.2298/CSIS160114024N
- [4] M. Mernik, An object-oriented approach to language compositions for software language engineering, *Journal of Systems and Software* **86** (2013), 2451–2464, DOI: 10.1016/j.jss.2013.04.087
- [5] Đ. Herceg and D. Radaković, A Platform for Development of Mathematical games on Silverlight, *Acta Didactica Napocensia* **6(1)** (2013), 77–90.
- [6] Đ. Herceg, V. Herceg-Mandić and D. Radaković, The teaching of geography using dynamic geometry software, *Loc. Proc. Fifth Balkan Conf. Inf. Novi Sad* (2012), 11–15.
- [7] Đ. Herceg, D. Radaković and D. Herceg, Generalizing the extensibility of a dynamic geometry software, *AIP Proc. ICNAAM 2012* **1479** (2012), 482–485.